

# The intersection problem for graphs with six vertices, six edges and a 4-cycle subgraph.

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## Abstract

In this paper the possible numbers of blocks  $|B_1 \cap B_2|$  in common to two  $G$ -designs,  $(V, B_1)$  and  $(V, B_2)$ , are determined, where the graph  $G$  has six vertices and six edges, contains a cycle of length four, and has two pendant edges. There are four such graphs  $G$ .

## 1 Introduction

The *Intersection Problem* was first considered for the combinatorial structure, Steiner triple systems, by Lindner and Rosa [7]. This initial work was extended to cover many other combinatorial structures. For a particular structure, the intersection problem asks for which values of  $k$  is it possible to find two objects of the structure that have  $k$  blocks, entries, cycles etc. in common. Both objects must be based on the same element set. A survey by Billington [1] in 1992 addresses the progress made on the intersection problem for certain combinatorial structures, such as latin squares, one-factorizations of complete graphs, cycle systems and block designs. Billington later completed the intersection problem for  $m$ -cycle systems of  $K_v$  [2]. Another structure that has been investigated is a  $G$ -design. The intersection problem for  $K_4 - e$  designs was completed by Billington, Gionfriddo and Lindner in 1997 [3]. Billington and Kreher [4] completed the intersection problem for connected simple graphs  $G$  where the minimum of the number of vertices of  $G$  and the number of edges of  $G$  is less than or equal to four. The intersection problem for a graph having a cycle of length four plus a pendant edge was done by Mortimer [8]. This particular graph has five vertices and five edges, and in [8] was referred to as a “dragon”.

One of the more recent problems in this area, intersection numbers of Kirkman triple systems, has been completed by Chang and Faro [5] (with only a small number of cases missing).

The structure being considered here is a particular small type of  $G$ -design. A  $G$ -design of order  $n$ , where  $G$  is a simple graph, is a pair  $(V, B)$  where  $V$  is the vertex set of  $K_n$  and  $B$  is an edge-disjoint decomposition of  $K_n$  into copies of the

simple graph  $G$ ; these copies of  $G$  are called blocks. Furthermore, if  $V$  is the vertex set of a graph  $H$  and it is possible to decompose  $H$  into copies of  $G$ , then this is called a  $G$ -decomposition of  $H$ . Thus a  $G$ -design is the special case where  $H = K_n$ . The number of blocks,  $|B|$ , is  $b = \binom{n}{2} / |E(G)|$  where  $|E(G)|$  is the number of edges in the graph  $G$  and  $n$  is the number of vertices in  $K_n$ .

The general type of intersection problem which we shall consider here investigates the possible numbers of blocks which two designs, based on the same element set  $V$ , may have in common. That is, for designs,  $(V, B_1)$  and  $(V, B_2)$ , we determine all possible values of  $k$  for which  $|B_1 \cap B_2| = k$ .

The type of graph  $G$  being considered here is one with a cycle of length four, six vertices, and six edges. There are four different graphs like this; we call them  $A$ ,  $E$ ,  $S$  and  $T$ , and they are shown in Figure 1, together with the notation used to denote them.

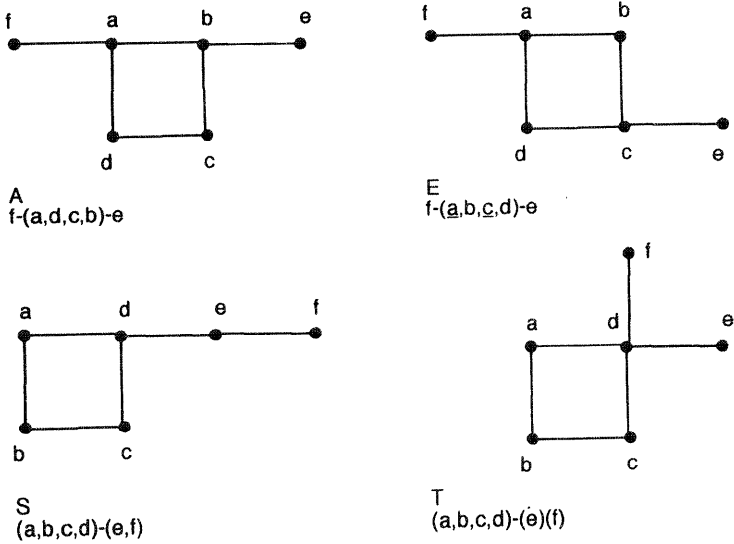


Figure 1. The types of graphs

Let  $I_G(H)$  denote the set of achievable intersection values of a  $G$ -design on the graph  $H$ . When  $H = K_n$  we abbreviate this to  $I_G(n)$ . Let  $J_G(n) = \{0, 1, 2, \dots, b - 2, b\}$ , which is the set of expected intersection numbers of one of our  $G$ -designs of order  $n$ .

## 2 Necessary Conditions and Methods

For a  $G$ -design of order  $n$  to exist, the number of edges in  $K_n$ , which is  $\binom{n}{2}$ , must be a multiple of the number of edges in the graph  $G$ , which is six in our case. So

for the six-edged graphs,  $b = \frac{n(n-1)}{12}$ , and this must be an integer, so  $n \equiv 0, 1, 4, 9 \pmod{12}$ . Also  $n \geq 6$  is clearly necessary since our graphs  $G$  have six vertices. So the smallest case will be of order 9.

In order to find intersection numbers, we use two techniques here: permuting vertices and trading blocks. Permuting involves applying a permutation to the vertices of the original design. If the permutation on the vertices is  $\alpha$ , then we denote the resulting design by  $G\alpha$ . Trading involves replacing some of the blocks by a disjoint set of blocks which use precisely the same edges as the original blocks. A trade  $X$  consists of two sets of blocks, say  $T_X$  and  $T'_X$  where  $E(T_X) = E(T'_X)$ ,  $T_X \cap T'_X = \emptyset$ , and  $T_X$  and  $T'_X$  both contain  $m$  blocks. We call  $m$  the volume of the trade. Clearly  $T_X \subseteq B$ , and is the original block set of the trade, while  $T'_X$  is called the final block set of the trade. If  $X = \{T_X, T'_X\}$  and  $Y = \{T_Y, T'_Y\}$  are two trades with edge-disjoint original block sets, we define  $X \cup Y$  to be the union of the trades, with the original block set equal to  $T_X \cup T_Y$  and the final block set equal to  $T'_X \cup T'_Y$ .

### 3 Small cases

The intersection numbers which can be achieved for small cases for each of the four graphs in Figure 1, that are necessary in the proof of Theorem 1 below, are given in a separate Appendix on a web page [6]. This Appendix has four sections, for small cases for the graphs  $A, E, S$  and  $T$  respectively. However, we include one example here for immediate illustrative purposes.

**Example 3.1**  $I_A(9) = \{0, 1, 2, 3, 4, 6\} = J_A(9)$ .

For  $K_9$  on the vertex set  $V = \{1, 2, \dots, 9\}$ , one possible  $A$ -decomposition is such that  $B = \{7-(5, 6, 1, 2)-4, 3-(7, 9, 2, 6)-4, 7-(4, 5, 1, 3)-6, 1-(9, 5, 3, 8)-7, 3-(2, 7, 1, 8)-5, 1-(4, 8, 6, 9)-3\}$ .

Let  $\alpha = (1\ 2)$  and  $\beta = (1\ 2\ 6\ 9)(5\ 7\ 3)$ . The following trades are used to establish the intersection numbers.

<i>set</i>	<i>original blocks</i>	<i>set</i>	<i>final blocks</i>
$T_1$	$\{7-(5, 6, 1, 2)-4,$ $3-(7, 9, 2, 6)-4,$ $7-(4, 5, 1, 3)-6,$ $1-(4, 8, 6, 9)-3\}$ .	$T'_1$	$\{8-(6, 1, 5, 4)-3$ $5-(6, 3, 7, 9)-4,$ $8-(4, 2, 5, 7)-6,$ $4-(1, 3, 9, 2)-6\}$ .
$T_2$	$\{7-(5, 6, 1, 2)-4,$ $3-(7, 9, 2, 6)-4,$ $7-(4, 5, 1, 3)-6\}$ .	$T'_2$	$\{1-(3, 6, 2, 4)-7,$ $3-(7, 9, 2, 5)-6,$ $2-(1, 5, 4, 6)-7\}$
$T_3$	$\{3-(2, 7, 1, 8)-5,$ $3-(7, 9, 2, 6)-4\}$	$T'_3$	$\{9-(2, 7, 1, 8)-5,$ $9-(7, 3, 2, 6)-4\}$ .

From the above trades and permutations we obtain the following intersection numbers for  $K_9$ .

$$\begin{aligned}
|B \cap B\alpha| &= 0 \\
|B \cap B\beta| &= 1 \\
|B \cap ((B \setminus T_1) \cup T'_1)| &= 2 \\
|B \cap ((B \setminus T_2) \cup T'_2)| &= 3 \\
|B \cap ((B \setminus T_3) \cup T'_3)| &= 4 \\
|B \cap B| &= 6.
\end{aligned}$$

Hence  $I_A(9) = J_A(9)$ .

## 4 Intersection Numbers

Let  $G$  represent one of the graphs  $A$ ,  $E$ ,  $S$  or  $T$  (see Figure 1). If  $P$  is a set of non-negative integers and  $h \in P$ , then  $h * P$  denotes the set of all integers which can be obtained by adding any  $h$  elements of  $P$  together (repetitions of elements of  $P$  allowed). If  $X$  and  $Y$  are two sets of non-negative integers then  $X + Y$  denotes the set  $\{x + y \mid x \in X, y \in Y\}$ .

**Theorem 1**  $I_G(n) = J_G(n)$  for all  $n \equiv 0, 1, 4, 9 \pmod{12}$ ,  $n \neq 4$ .

**Proof.**

Let  $n = 12m + h$  where  $h \in \{0, 1, 9, 16\}$ ,  $m \geq 0$ . Now  $n = 12m + 16$ ,  $m \geq 0$  covers the same values of  $n$  as  $n = 12m + 4$ ,  $m \geq 0$ ,  $n \neq 4$ .

We start with the construction of a suitable  $G$ -design.

$$h \in \{0, 9, 16\}$$

Let the vertex set of  $K_{12m+h}$  be  $\{\infty_i \mid 1 \leq i \leq h\} \cup \{(i, j) \mid 1 \leq i \leq 2m, 1 \leq j \leq 6\}$ .

For the graph  $K_{12m+h}$ , take one design on these vertices to have the following blocks:

1. The blocks in a  $G$ -design of order 12 on the set  $\{(2i - 1, j), (2i, j) \mid 1 \leq j \leq 6\}$  for  $1 \leq i \leq m$  ([6]).
2. The blocks in a  $G$ -design of order  $h$  on the set  $\{\infty_i \mid 1 \leq i \leq h\}$  ([6]).
3. The blocks in a  $G$ -design on the graph  $K_{h,12}$  with vertex set  $\{\{\infty_1, \dots, \infty_h\}, \cup \{(2i - 1, j), (2i, j) \mid 1 \leq j \leq 6\}\}$ , for each  $i$  with  $1 \leq i \leq m$  ([6]).
4. The blocks in a  $G$ -design on the graph  $K_{6,6}$  with the vertex set  $\{\{(i, k) \mid 1 \leq k \leq 6\} \cup \{(j, k) \mid 1 \leq k \leq 6\}\}$  for the following values of  $i$  and  $j$ :

when  $i$  is even: for each  $i, j$  with  $1 \leq i < j \leq 2m$ ;

when  $i$  is odd: for each  $i, j$  with  $1 \leq i < j \leq 2m$  where  $j > i + 1$  ([6]).

$$\boxed{h = 1}$$

Let the vertex set of  $K_{12m+h}$  be the same as above.

For the graph  $K_{12m+h}$ , take one design on these vertices to have the following blocks:

1. The blocks in a  $G$ -design of order 13 on the set,  $\{\infty_1\} \cup \{(2i - 1, j), (2i, j) \mid 1 \leq j \leq 6\}$  for  $1 \leq i \leq m$  ([6]).
2. Step 4 as above.

The number of blocks,  $b$ , is  $\frac{(12m+h)(12m+h-1)}{12}$ . Then we expect the intersection numbers to be  $\{0, 1, 2, \dots, b-2, b\}$ .

Having constructed our  $G$ -designs, we now establish the required intersection numbers.

Intersection numbers for  $K_{12m}$ .

From the decomposition of  $K_{12m}$  into copies of  $K_{12}$  and  $K_{6,6}$  ([6]), and using their respective achievable intersection numbers, we have

$$\begin{aligned} I_G(K_{12m}) &\supseteq m * \{0, 1, \dots, 9, 11\} + 2m(m-1) * \{0, 3, 6\} \\ &= \{0, 1, \dots, 9, 10, 11, \dots, 11m-2, 11m\} \\ &\quad + \{0, 3, 6, 9, 12, \dots, 12m^2 - 12m - 3, 12m^2 - 12m\} \\ &= \{0, 1, 2, \dots, 12m^2 - m - 2, 12m^2 - m\}. \end{aligned}$$

So the achievable intersection numbers of  $K_{12m}$  are equal to the expected intersection numbers.

Intersection numbers for  $K_{12m+9}$ .

From the decomposition of  $K_{12m+9}$  into copies of  $K_{12}$ ,  $K_{6,6}$ ,  $K_{9,12}$  and  $K_9$  ([6]), using their respective achievable intersection numbers, we have

$$\begin{aligned} I_G(K_{12m+9}) &\supseteq m * \{0, 1, \dots, 9, 11\} + 2m(m-1) * \{0, 3, 6\} + m * \{0, 3, 6, \dots, 15, 18\} \\ &\quad + \{0, 1, 2, 3, 4, 6\} \\ &= \{0, 1, \dots, 9, 10, 11, \dots, 11m-2, 11m\} \\ &\quad + \{0, 3, 6, 9, 12, \dots, 12m^2 - 12m - 3, 12m^2 - 12m\} \\ &\quad + \{0, 3, 6, \dots, 18m-3, 18m\} + \{0, 1, 2, 3, 4, 6\} \\ &= \{0, 1, 2, \dots, 12m^2 + 17m + 4, 12m^2 + 17m + 6\}. \end{aligned}$$

So we have the achievable intersection numbers of  $K_{12m+9}$  equal to the expected intersection numbers.

Intersection numbers for  $K_{12m+16}$ .

From the decomposition of  $K_{12m+16}$  into copies of  $K_{12}$ ,  $K_{6,6}$ ,  $K_{16,12}$  and  $K_{16}$  ([6]), using their respective achievable intersection numbers, we have

$$\begin{aligned}
I_G(K_{12m+16}) &\supseteq m * \{0, 1, \dots, 9, 11\} + 2m(m-1) * \{0, 3, 6\} + m * \{0, 4, 8, \dots, 28, 32\} \\
&\quad + \{0, 1, \dots, 18, 20\} \\
&= \{0, 1, \dots, 9, 10, 11, \dots, 11m-2, 11m\} \\
&\quad + \{0, 3, 6, 9, 12, \dots, 12m^2-12m-3, 12m^2-12m\} \\
&\quad + \{0, 4, 8, \dots, 32m-4, 32m\} + \{0, 1, \dots, 18, 20\} \\
&= \{0, 1, 2, \dots, 12m^2+31m+18, 12m^2+31m+20\}.
\end{aligned}$$

So we have the achievable intersection numbers of  $K_{12m+16}$  equal to the expected intersection numbers.

Intersection numbers for  $K_{12m+1}$ .

From the decomposition of  $K_{12m+1}$  into copies of  $K_{13}$  and  $K_{6,6}$  ([6]) and using their respective achievable intersection numbers, we have

$$\begin{aligned}
I_G(K_{12m+1}) &\supseteq m * \{0, 1, \dots, 11, 13\} + 2m(m-1) * \{0, 3, 6\} \\
&= \{0, 1, \dots, 11, 12, 13, \dots, 13m-2, 13m\} \\
&\quad + \{0, 3, 6, 9, 12, \dots, 12m^2-12m-3, 12m^2-12m\} \\
&= \{0, 1, 2, \dots, 12m^2+m-2, 12m^2+m\}.
\end{aligned}$$

So we have the achievable intersection numbers of  $K_{12m+1}$  equal to the expected intersection numbers.

We have now shown that the achievable intersections numbers of  $K_{12m+h}$ ,  $h \in \{0, 1, 9, 16\}$  and  $m \geq 0$ , are equal to the expected intersection numbers, completing the proof of the theorem.  $\square$

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